ITC-net-audio-5: an audio streaming dataset for application identification in network traffic classification

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Abstract

Objectives An essential aspect of network traffic classification is application identification. This involves capturing and analyzing the traffic patterns of applications. There are a few publicly available datasets that specifically capture streaming data from network-based applications. Therefore, our objective is to generate an up-to-date dataset with a focus on audio streaming data. This dataset can be a valuable resource for identifying audio streaming applications in the field of network traffic classification.

Data description The dataset contains network traffic captured during audio streaming communications on five trending applications: Google Meet, Skype, Telegram, WhatsApp, and SoundCloud. It includes 500 files in PCAP format captured by Wireshark and PCAPdroid tools during voice calls and online music playback. The concurrent utilization of these tools facilitates the avoidance of capturing background traffic.

Keywords Network Traffic classification, Application identification, Traffic capturing, Audio Streaming, Dataset

Objective

An essential aspect of network traffic classification is identifying applications used within the network. However, this task can be challenging due to the limited availability of datasets [1-3]. To advance this field, it is crucial to provide comprehensive and up-to-date datasets. This data article presents a dataset of network traffic captured during audio streaming communications on five trending applications. Our dataset specifically focuses on audio streaming transmission, which has become increasingly prevalent. Audio streaming is now much more popular than downloading it, and millions of users around the

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dataset is diverse and includes audio calls and online music playback. The data is precious due to its unique collection method, which prevents capturing background traffic. Open Access This article is licensed under a Creative Commons Attribution 4.0 International License, which permits use

world use applications such as online music and podcast

players, voice calling, and other related activities [4, 5].

On the other hand, less attention has been given to gen-

erating a dataset that specifically captures audio stream-

Given that each network-based application uses its

own communication protocol to transmit audio data, it is possible to identify audio streaming applications by ana-

lyzing the traffic patterns associated with each one. To do

this, researchers can implement their machine learning

Our dataset is up-to-date and contains the latest trending applications with audio streaming capabilities. This

ing data from network-based applications.

or deep learning methods on our dataset.

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This dataset can be a valuable resource for experts in the field of network traffic classification, especially in identifying audio streaming applications. Its applications extend beyond the academic sphere, as it can also be helpful for various companies and research sectors, enabling them to analyze and enhance communication networks.

Data description

The dataset specifically contains audio streaming data from five applications. It includes 500 PCAP files (i.e., 100 files per application). The dataset is stored at figshare [6]. Each application's data is stored in a dedicated ZIP file with the application's name, and they are named as [application name]_[file number].pcap (see Dataset 1 to 5 in Table 1). Alongside the dataset, there is a PDF document containing tables and figures that provide a brief description of the dataset specifications, a visual representation of the methodology, and versions of the tools used (see Data file 1 in Table 1).

The data generation process involved several key stages. More details about each stage will be provided in the following sections:

Capture tools selection We utilized Wireshark and PCAPdroid, two effective tools that employ PCAP files to archive network packets [7, 8]. Wireshark captures data from a selected network but is unable to filter specific applications, resulting in the capture of irrelevant

| Table 1 Overview of datasets/data f | nies |
|-------------------------------------|------|
|-------------------------------------|------|

| Label | Name of dataset/ data file | File types (file extension) | Data repository and identifier (DOI number) |
|-------------|----------------------------------|--|---|
| Dataset 1 | Google Meet | Archive file (.zip) containing packet capture (.pcap) files | figshare (https:// doi.org/10.6084/ m9.figshare.24721035) |
| Dataset 2 | Skype | Archive file (.zip) containing packet capture (.pcap) files | figshare (https:// doi.org/10.6084/ m9.figshare.24721035) |
| Dataset 3 | Telegram | Archive file (.zip) containing packet capture (.pcap) files | figshare (https:// doi.org/10.6084/ m9.figshare.24721035) |
| Dataset 4 | WhatsApp | Archive file (.zip) containing packet capture (.pcap) files | figshare (https:// doi.org/10.6084/ m9.figshare.24721035) |
| Dataset 5 | SoundCloud | Archive file (.zip) containing packet capture (.pcap) files | figshare (https:// doi.org/10.6084/ m9.figshare.24721035) |
| Data file 1 | Readme | Portable docu- ment format (.pdf) | figshare (https:// doi.org/10.6084/ m9.figshare.24721035) |

background traffic. To address this issue, we employed PCAPdroid, which can capture traffic from selected applications on the source device. However, it should be noted that PCAPdroid modifies the 3 and 4 network layers of the packets [8]. Therefore, for greater assurance, we simultaneously captured network traffic using both Wireshark and PCAPdroid and selected only the packets that were identical in both captures as the final data. These identical packets are essential and do not contain background traffic [9].

Traffic capture setup To capture traffic using both Wireshark and PCAPdroid simultaneously, we connected them to the same network. Wireshark is installed on a Windows PC, and PCAPdroid is installed on an Android tablet. The tablet served as the source device. We shared the internet network through the Windows PC, and the tablet connected to it. By starting the capture, Wireshark on PC captured the entire network data, while PCAPdroid on the source device (tablet) simultaneously captured the application data. We used a Python code to filter out non-identical packets from the generated PCAP files [10].

Applications selection Five trending applications with audio streaming capabilities were selected: Google Meet, Skype, Telegram, WhatsApp, and SoundCloud. Google Meet, Skype, Telegram, and WhatsApp were used for voice calls, and SoundCloud was used for online music playback. Both the source and destination devices transmitted audio during voice calls. Various music tracks were played to capture online music traffic. We collected 100 data samples, each lasting 3 to 4 min, for each application, resulting in a total dataset of 500 captured data in PCAP format.

VPNs Due to internet restrictions in Iran, several applications cannot access their servers. We used VPNs to bypass these restrictions. The following VPN applications were installed on the Windows PC and shared via the local network adapter: TurboVPN (OpenConnect) v8.3.5, Proton VPN 2.3.2, and Windscribe VPN v2.5.18. More details are given in Data file 1 in Table 1. To ensure that packets were not modified by the VPNs, we captured network traffic through the local area network instead of directly from the VPNs. For increased result confidence, some applications were captured using two different VPNs (for more information, see Data file 1 in Table 1).

Limitations

• Applications: Among all audio streaming applications, only five trending applications were selected for capturing their traffic.

- Quantity: Only 100 data samples were collected from each application.
- Time: Each file was approximately 3 to 4 min long.
- Devices: For data collection, only one source device (tablet) and one destination device (mobile) were used.
- Location: The data collection took place in a specific area (University of Tehran, Tehran, Iran).

Abbreviations

| PCAP | packet capture |
|------|----------------|
|------|----------------|

- PDF portable document format
- PC personal computer VPN virtual private network

Acknowledgements

The authors of this data article would like to thank the researchers of the Information Theory and Coding Laboratory, especially Marziyeh Bayat and Javad Garshasbi for their invaluable assistance in implementing the method and providing the Python code used in this project.

Author contributions

MT designed the study. MN collected the data. MN wrote the original draft of the manuscript. Both authors read and approved the final manuscript.

Funding

The authors declare no source of funding.

Data availability

The data described in this Data note can be freely and openly accessed on figshare at https://doi.org/10.6084/m9.figshare.24721035. Please see table 1 and references [6] for details and links to the data.

Declarations

Ethics approval and consent to participate

No human subjects were part of this study and permission was thus not required according to the Institutional Review Board guidelines of author one.

Consent for publication

Not applicable.

Competing interests

The authors declare that they have no competing interests.

Received: 19 December 2023 / Accepted: 13 February 2024 Published online: 27 February 2024

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